

## **Canvas Placemat (continued)**

### **Therapist's Instructions**

Introduce the activity: "This is a placemat. It can be used to decorate a table or dresser, or you could use it under a plate while eating. It is fringed and decorated with shapes. All the supplies needed to complete it are in front of you. To help me understand how you are doing today, I would like you to try to make your placemat look as much like this sample as possible."

Provide steps as indicated below. Observe performance. When an error or difficulty is encountered, allow ample time for the person to recognize and respond to the error or difficulty. Unrecognized errors may be pointed out or brought to the person's attention by asking the person to compare their work with the sample. Solutions to recognized problems (such as methods of fringing) may be demonstrated. Rating criteria include both spontaneous behavior and prompted responses resulting from assistance.

### **Step 1: Fringe**

"To make the fringe, grab a string on the side and pull it down and out like this." With the placemat flat on the table, demonstrate grabbing and pulling out one string from a side with the fewest warp threads, starting from the corner nearest the person. "Do this on all four sides until your fringe is as wide as the sample's."

Introduce Step 2 when Step 1 is abandoned, or the person says "I'm done" and sits, or the person requests the next step.

### **Step 2: Design with Shapes**

"Put glue on the back of the felt shapes and place the shapes on the placemat like this." (Demonstrate covering the back of a small red heart with glue and placing it in one corner.)

Persons functioning at mode 4.6 may ask to change the design. They should be encouraged to copy the sample and be offered a second placemat to make with their own design.

Precaution about future use: "This placemat can be spot-cleaned but should not be washed in a washing machine or the shapes will come off."

## **Canvas Placemat (continued)**

### **Critical Observations:**

Fringing: usually abandoned (3.0 – 3.8)  
number of sides fringed  
number of threads pulled  
response to demonstration of solutions (pulling one thread, pulling at angle)  
matching fringe width to sample (4.4)  
efforts to modify actions (grasp, pressure and angle of pulling) (4.6)  
attention to angle of pull (4.6)

### **Placing Shapes:**

referring to sample  
matching errors (number and location of shapes, rotation, layering hearts)  
matching errors in spacing and centering designs  
awareness and adjustment of glue amounts  
spreading glue to edges of shapes

### **Other Important Observations:**

starting to work without directions  
referring to sample  
moving on to next step  
asking for help  
requesting to depart from sample  
sharing sample  
using rotated sample

Vision or hand impairments may influence performance and should be taken into account when rating.

### Rating Criteria – Canvas Placemat (3.0-4.6)

Score	Step 1	Step 2	Behaviors	Probes to Next Mode
3.0	• • • •	• • • •	Reaches for and grasps, holds, and/or feels objects. May name objects or verbs: "heart", "mat", "put." Sustains grasp or feels objects for a few seconds or until removed.	"Put it here." (point) Place hand over hand and guide placement of shape.
3.2	• • • • • • •	• • • • • • •	Pulls at edge thread, or places shapes briefly and randomly. Stops and starts an action when told: "Keep going." Places shape where pointed: "Put it here." May not look at mat while pulling thread or placing shapes. Pulls one or two threads on one side then stops. Performance does not change with encouragement or cues. May not locate or use glue. May comment with short phrases ("A blue heart") Sustains actions for less than one minute without encouragement or a cue.	"Keep going." "Look at what you are doing." Point to objects.
3.4	• • • • •	• • • • •	Starts to place shapes before or during instructions. Apt to not stop when asked. Looks at shapes and/or own mat inconsistently while doing actions. Pulls out 1 or 2 threads but abandons at first difficulty. May watch but fails to initiate second demonstration to pull only one thread at a time. Dots glue on mat or back of shapes and places shapes in a row or randomly on mat. <del>Does not repeat shapes once down or attempt to fill mat with shapes.</del>	"Can you wait for instructions?" "Look here: is the thread off?" "Is the shape sticking?" "Grab one thread at a time (demonstrate.)"
	• • • • •	• • • • •	Does not repeat shapes once down or attempt to fill mat with shapes. May comment with short sentences describing actions ("I am putting them down.") Does not request assistance or instruction. Sustains actions on objects for one minute to 15 minutes without encouragement or a cue.	

### Rating Criteria – Canvas Placemat (3.0-4.6)

Score	Behaviors		Probes to Next Mode
	Step 1	Step 2	
3.6	<ul style="list-style-type: none"> <li>•</li> <li>•</li> <li>•</li> <li>•</li> <li>•</li> </ul>	<ul style="list-style-type: none"> <li>•</li> <li>•</li> <li>•</li> <li>•</li> <li>•</li> </ul> <p>May start to place shapes before or during instructions but stops and waits for instructions when asked.</p> <p>Does not refer to sample within 24 inches.</p> <p>Consistently looks at mat while fringing and placing shapes and notices effects of actions and may comment on effect ("This is not working.")</p> <p>Pulls out a few threads (3 to 4) on 1 or 2 sides but stops at first difficulty or yanks harder, breaking threads.</p> <p>May attempt to imitate a second demonstration to pull only one thread at a time but abandons after one or two attempts.</p> <p>Does glue on back of shapes and places shapes on mat in a "design" which may appear random, or along edge of mat like a border or in groups according to color, size, or shape.</p> <p>Shapes may be picked up after placing and repositioned again for a preferred effect.</p> <p>May comment on immediate effects perceived ("The big hearts are all here." "This is messy.")</p> <p>Does not request assistance or instruction.</p> <p>Sustains actions 15 to 30 minutes without encouragement or a cue.</p>	<p>"Are you done with the fringe?"</p> <p>"Are you finished?"</p>
3.8	<ul style="list-style-type: none"> <li>•</li> <li>•</li> <li>•</li> <li>•</li> <li>•</li> </ul>	<ul style="list-style-type: none"> <li>•</li> <li>•</li> <li>•</li> <li>•</li> <li>•</li> </ul> <p>Waits for instructions before pulling threads or placing shapes.</p> <p>Identifies or states purpose of placemat at onset but may forget or change this idea by completion: ("It's a scarf?" "It's for hanging on the wall.")</p> <p>Does not refer to sample within 24 inches.</p> <p>Stops after fringing and says "I'm done."</p> <p>Pulls out a few threads (3 to 4) on all 4 sides. When difficulties are encountered, may pull harder, breaking threads; or may go on to another side.</p> <p>Attempts to imitate a second demonstration to pull one thread at a time for several threads but ultimately gives up ("I can't do it.")</p>	<p>"What do you think you do next?"</p> <p>"Do you remember what I said you could use this for?"</p>



### Rating Criteria – Canvas Placemat (3.0-4.6)

Score	Step 1	Step 2	Behaviors	Probes to Next Mode
3.8	•	•	<p>Dots glue on back of shapes and places shapes on mat, using all available shapes, or until mat is filled.</p> <p>Bigger shapes may be grouped in the center and smaller shapes around the edge or in corners, or shapes may be spread out to fill up the mat space.</p> <p>Does not check shapes for adhesion when done.</p> <p>Does not request assistance or instruction.</p> <p>Completes 1 placemat in 15 to 30 minutes.</p>	
4.0	•	•	<p>Remembers purpose of placemat for duration of the activity.</p> <p>Does not spontaneously refer to sample within 24 inches, but may compare results of own work to it when asked to compare.</p> <p>Goes on to placing shapes after fringing or may ask for the next step.</p> <p>Pulls out several threads on all 4 sides. When difficulties are encountered may pull harder, breaking threads; or go on to another side, persisting until their comments indicate they are satisfied with results ("I like it like this", "It's OK like this.") The fringe produced is usually markedly narrower than sample.</p> <p>May decline offered second demonstration of fringing (It's OK.)</p> <p>Dots glue on back of shapes and places to create their own design which may be a conventional design ("flowers", "butterfly") or orderly arrangement.</p> <p>May begin to replicate center design but abandons or changes or refuses to continue when prompted, stating "My design is better."</p> <p>Does not check shapes for adhesion when done.</p> <p>Completes 1 placemat in 30 to 45 minutes.</p>	<p>"Is your fringe the same width as the sample?"</p> <p>"Can you copy the sample?"</p>
4.2	•	•	<p>Refers to sample within 24 inches when cued only or to match one striking feature at a time.</p> <p>Pulls out several threads on all 4 sides. When difficulties are encountered, asks for assistance.</p>	<p>"Is your fringe/design exactly like the sample?"</p>

D7

### Rating Criteria – Canvas Placemat (3.0-4.6)

Score		Step 1	Step 2	Behaviors	Probes to Next Mode
4.2	•	•	•	May initiate a second demonstration to pull only one thread at a time but unable to imitate angle of pulling thread to prevent jamming and further fringing threads. May ask permission to stop fringing or comment that further fringing is not possible ("That is all that comes out of mine.") Does not comment on increased difficulty of fringing on 2 sides of mat with more warp threads.	"Have you noticed that it is easier to pull out the threads on some sides?" "Your turn is coming." (for assistance).
	•	•	•	Dots glue on back of shapes and places to match center design slowly, one feature at a time. May place 4 colors of large hearts in wrong position but can correct error with cue. Layers medium hearts correctly. Spaces between large hearts are likely to be markedly wider or narrower than sample. May not notice small circles around center design or may use small hearts or combination of hearts and circles; sees error when cued but may choose to not correct it ("It's OK.") Places 3 small shapes in each corner, which may not match sample; sees errors when cued. Small hearts are not positioned at 90 degree angles.	"Can you share the sample?"
4.4	•	•	•	May notice an adhesion problem resulting from too much or too little glue and ask for help. Cannot imitate a demonstrated amount of glue consistently.	
	•	•	•	May demand immediate assistance when problems arise. May reposition sample closer to themselves without regard for others' needs in a group setting. Completes 1 placemat in 30 to 45 minutes.	
	•	•	•	Refers to and compares their work to sample at beginning and between steps.	"Can you try pulling the thread more slowly/at a different angle?" (demonstrate angle of pull)
	•	•	•	Pulls out threads with effort on all 4 sides until fringe matches width of sample.	"Can you alter the amount of glue you are using?"
	•	•	•	May comment that fringing is more difficult on 2 sides of the mat; may imitates demonstration to pull only one thread at a time consistently; may imitate demonstration of angle of pull after second demonstration	

### Rating Criteria – Canvas Placemat (3.0-4.6)

Score	Step 1	Step 2	Behaviors	Probes to Next Mode
4.4		•	<p>briefly but resumes familiar methods.</p> <p>Matches center design of sample exactly for number, position of colors, and layering, but spaces between hearts may be slightly wider or narrower than sample. May not notice small circles around center design initially, but identifies error and corrects when cued to compare with sample.</p> <p>Center design may be visibly off center; when asked: "Is yours exactly like the sample?", this may not be perceived as an error, or if perceived, is not corrected.</p> <p>May copy position of colors in center design of a sample rotated 90 degrees without awareness that their design is rotated.</p> <p>Places two small hearts and circle in corners to match sample. Small hearts are not consistently positioned correctly at 90 degree angles.</p> <p>Dots glue on back of shapes without spreading to edges. May use excessive amounts of glue, commenting that "more is better."</p> <p>May initiate a demonstrated amount of glue consistently.</p> <p>Waits for their turn for assistance in a group setting and shares a sample with others.</p> <p>Completes 1 placemat in 30 to 45 minutes.</p>	"How can you get the edges of the shapes to stick down better?"
4.6	•	•	<p>Refers to and compares their work to a sample at the onset and briefly thereafter as needed.</p> <p>Pulls out threads on all sides. May make fringe wider than sample.</p> <p>Alters methods to produce more effective results (varies the number of threads grasped, the speed and pressure exerted while pulling on threads.)</p> <p>May comment that 2 sides are easier because there are fewer threads to pull against.</p> <p>Imitates demonstration of angle of pull successfully to improve efficiency.</p>	

D9



### Rating Criteria - Canvas Placemat (3.0-4.6)

Score	Step 1	Step 2	Behaviors	Probes to Next Mode
4.6		•	<p>May request to depart from the sample and make own design but apt to comply with request to copy sample.</p> <p>May fold placemat to find center before starting center design.</p> <p>Matches center design exactly for number, position of colors, layering, and spaces between hearts.</p> <p>Correctly positions design in the center of placemat in one axis at least 90 degrees.</p> <p>May copy positions of large hearts correctly from a sample rotated 90 degrees.</p> <p>Matches corner designs to sample exactly including all small hearts positioned at 90 degree angles.</p> <p>Spreads glue to edges of shapes and presses down in place. Alters amounts of glue used for better adhesion; wipes off excess glue.</p> <p>Completes 1 placemat in 20 to 25 minutes.</p>	
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